



KARATE

TECHNICAL HANDBOOK



FISU WORLD UNIVERSITY CHAMPIONSHIPS

DEPARTMENT
WORLD UNIVERSITY CHAMPIONSHIPS
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INTERNATIONAL
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1. HISTORY

FISU boasts numerous active member associations eager to embrace the challenge of hosting new events, thereby broadening the sporting horizons within the organisation. This was exemplified by France, which hosted the inaugural World University Championship Archery in 1996. Two years later, the FFSU took the initiative to organise the first World University Cup Karate. Several factors motivated the FFSU to stage this Cup. Firstly, Karate enjoys immense popularity in France, boasting over 200,000 licensed athletes. Secondly, there was a desire to honour France's esteemed Karate record-holders. Finally, the FFSU received full support from the French Karate Federation, with which it maintains excellent relations.

With meticulous planning, France welcomed 238 athletes from 31 countries. The first World University Cup Karate was a tremendous success, both in terms of participation and organisational quality. Indeed, every athlete present had to fight valiantly for selection, distinguishing themselves in their respective national junior and/or senior competitions.

The second edition of the World University Cup Karate took place in 2000 in Kyoto, Japan, with 36 countries represented. This event was organised by the National University Sports Federation of Japan. The great success of participation and the high competitive level created new opportunities for the sport within FISU. The extraordinary interest in the World University Cups Karate propelled the event to the forefront regarding participant numbers. In the 2006 edition held in New York, USA, the record for the number of participating countries was shattered, with 42 nations represented worldwide. This record was surpassed once again in 2010 in Podgorica, Montenegro, which welcomed 378 karatekas from 44 countries for an exceptional Cup.

The 2018 the event returned to Karate's homeland for the second time in FISU history, being hosted in Kobe, Japan. The 2020 edition was scheduled to take place in Brasília, Brazil, but was cancelled due to the Covid-19 pandemic. The subsequent event was held in Samsun, Türkiye, in 2022, following the easing of pandemic restrictions.

2. STATISTICS

EDITION	YEAR	COUNTRY	CITY	COUNTRIES	ATHLETES			OFFs	TOTAL
					M	W	TOT		
1	1998	FRA	Lille	31	146	91	237	73	310
2	2000	JPN	Kyoto	36	146	91	237	57	294
3	2002	MEX	Puebla	33	129	92	221	72	293
4	2004	SCG	Belgrade	34	187	102	289	92	381
5	2006	USA	New York	42	203	120	323	125	448
6	2008	POL	Wrocław	42	210	122	332	96	428
7	2010	MNE	Podgorica	44	220	158	378	111	489
8	2012	SVK	Bratislava	45	191	138	329	102	431
9	2014	MNE	Bar	36	161	141	302	99	401
10	2016	POR	Braga	35	160	129	289	91	380
11	2018	JPN	Kobe	31	129	100	229	84	313
12	2022	TUR	Samsun	24	111	80	191	43	234



3. GENERAL SCHEDULE

DAY -3	DAY -2	DAY -1	DAY 1-3	DAY 4	DAY 5
A	A	GTM / OC	C	C / CC	D

Legend: A – Arrivals / CC – Closing Ceremony / C – Competition / D – Departures / GTM – General Technical Meeting / OC – Opening Ceremony

For Karate, the competitions shall last 4 days

4. REGISTRATION PROCEDURES

4.1. GENERAL ENTRY (DEADLINE: -6 MONTHS TO THE EVENT)

The General Entry is the first stage of the registration process, where delegations are invited to register, through the NUSFs, for the Championship indicating a general interest in participating in the event.

Teams and athletes are not required to submit any documentation or undergo a selection processes.

The submission of a General Entry Form is non-binding, indicating only initial interest by the NUSF but not final commitment

4.2. QUANTITATIVE ENTRY (DEADLINE: -3 MONTHS TO THE EVENT)

During the Quantitative Entry the NUSF delegation commits to participate and confirms the delegation composition in terms of numbers and although it does not yet provide individual details, it requires the NUSFs to submit an accurate count of delegation members.

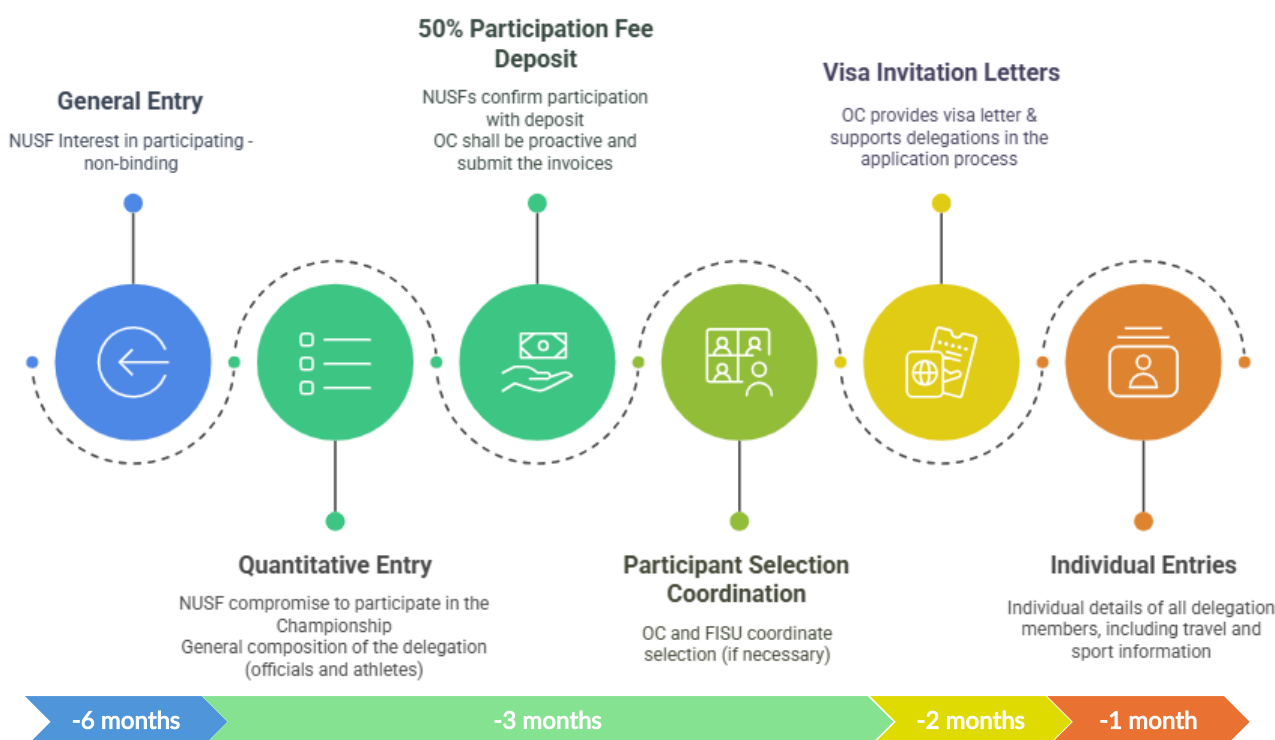
At this stage, a 50% payment of the participation fees is due and must be settled by the Quantitative Entry deadline. By proceeding with the payment, the delegation confirms its participation in the Championship.

This deposit serves as a participation guarantee, and is non-refundable in case of withdrawal, with refunds subject to FISU General Regulations and any OC-specific cancellation policies

4.3. INDIVIDUAL ENTRY (DEADLINE: -1 MONTH TO THE EVENT)

The Individual Entry is the final step in FISU event registration. The NUSF must provide all relevant data and documentation for each delegation member.

The remaining 50% of the participation fees is paid in full to the Organising Committee by this deadline. Failure to do so may result in non-participation in the Championship, unless specifically approved by the Organising Committee



5. SPORT REGULATIONS

The Karate competitions shall be organised in accordance with the most recent technical regulations of the World Karate Federation (WKF). In case of dispute in the interpretation of the rules, the French text shall be regarded as authoritative.

The competitions shall last 4 days as indicated in the General Schedule (Section 3) and the competition programme shall be proposed by the Organising Committee Competition Manager and confirmed by the FISU TCC, including the following events:

5.1. COMPETITION EVENTS

5.1.1. KUMITE

A. Individual Events

MEN's	WOMEN's
-60Kg	-50Kg
-67Kg	-55Kg
-75Kg	-61Kg
-84Kg	-68Kg
+84Kg	+68Kg

The duration of each bout shall be three minutes of effective time



B. Team Events

TEAM EVENTS	MEN's	WOMEN's
Number of Athletes per Team	5 to 7	3 to 4
Number of Athletes – Initial Round	Minimum 5	Minimum 3
Number of Athletes – Following Rounds	Minimum 3	Minimum 2

For Kumite Team Events, there are no designated reserves

The team events will be held following the individual events

5.1.2. KATA

A. Individual Events

INDIVIDUAL EVENTS	
Men's	Women's

B. Team Events

TEAM EVENTS	MEN's	WOMEN's
Number of Athletes per Team	3 to 4	3 to 4
Number of Athletes per Round	Any 3 athletes	Any 3 athletes

The team events will be held following the individual events.

In the medal rounds of the Team Kata Competition, the total time allocated for the Kata and Bunkai (demonstration) is five minutes

5.1.3. SEEDING

The four highest-ranked athletes participating in the competition are seeded according to their respective positions in the WKF World Ranking as of the day before the event.

5.1.4. DRAW

Entries for the draw will be sourced from the FISU Games Management System. The Organising Committee will conduct the draw immediately following the official registration, in the presence of the Chair of the FISU Technical Committee (or their representative). Each completed master sheet will be signed by the Chair of the Technical Committee, which will be made available to each participating country right after.

The draw will be executed using the WKF-approved computerised random process

5.2. CLASSIFICATION SYSTEM - KUMITE

KUMITE – SCORING SYSTEM	
Win	3 points
Draw with points scored	1 point
Draw with no points scored	0 points
Loss	0 points

5.2.1. KUMITE – INDIVIDUAL

The competitor with the highest number of victory points at the end of the group phase will be declared the group winner.

A. Tie-Breaker Criteria – Group Format

In the event of a tie between two or more athletes with the same number of Victory Points, the following criteria will be applied in the specified order:

- Winner of the bout between the tied athletes
- Higher total score obtained across all bouts
- Lower total score conceded across all bouts
- Higher number of IPPON earned across all bouts
- Lower number of IPPON conceded across all bouts
- Higher number of WAZA-ARI scored across all bouts
- Lower number of WAZA-ARI conceded across all bouts
- Highest ranking in the WKF Ranking as of the date of the competition
- Extra bout allowing HANTEI

5.2.2. KUMITE – TEAM

The team with the highest number of victory points, awarded for matches won at the end of the group phase, will be declared the group winner.

A. Tie-Breaker Criteria – Group Format

In the event of a tie between two or more teams with the same number of Victory Points, the following criteria will be applied in the specified order:

- Winner of the match between the teams involved in the tie
- Higher number of bouts won during the entire group phase
- Higher number of points scored throughout the entire group phase
- Lower number of points scored against the team during the entire group phase
- Higher number of IPPON scored by the team during the entire group phase
- Lower number of IPPON scored against the team during the entire group phase
- Higher number of WAZA-ARI scored by the team during the entire group phase
- Lower number of WAZA-ARI scored against the team during the entire group phase
- An additional bout between one member from each team—if necessary, allowing HANTEI

B. Tie-Breaker Criteria – Elimination Format

In the event of a tie between two or more teams with the same number of Bout Victories (including the ones achieved through SENSU), the following criteria will be applied in the specified order:

- Higher number of total points scored, considering both winning and losing bouts
- Deciding bout to take place, regardless of whether that competitor has already fought in a previous bout between the two teams
- HANTEI, following the same procedure as for individual bouts

In team matches where a team has achieved enough bout victories or scored sufficient points to be declared the winner, the match will be considered over, and no further bouts will occur, except in round-robin formats, where all bouts must be contested



In team matches, if a team member is disqualified (HANSOKU or SHIKKAKU), their score for that bout will be set to zero, and the opponent's score will be awarded eight points

5.3. CLASSIFICATION SYSTEM - KATA

KATA – SCORING SYSTEM	
Minimum Score	5.0
Maximum Score	10.0
Increments	0.1
Disqualification	0.0

Results of a bout or match are determined by the points awarded by five of the seven judges, with the highest and lowest scores being eliminated

5.3.1. KATA – INDIVIDUAL

The competitor with the highest number of victory points at the end of the group phase will be declared the group winner.

A. Tie-Breaker Criteria – Group Format

In the event of a tie between two or more athletes with the same number of Victory Points, the following criteria will be applied in the specified order:

- Winner of the bout between the competitors who are tied
- Higher total of votes selecting the competitor as the winner across all bouts in the group
- Highest ranking in the WKF Ranking as of the date of the competition
- Performance of an extra kata by competitors who remain tied

5.3.2. KATA – TEAM

The team with the highest number of victory points, awarded for matches won at the end of the group phase, will be declared the group winner.

A. Tie-Breaker Criteria – Group Format

In the event of a tie between two or more teams with the same number of Victory Points, the following criteria will be applied in the specified order:

- Winner of the match between the teams that are tied
- Higher total of votes selecting the team as the winner across all matches in the group from all 7 judges
- Performance of an extra kata by teams who remain tied

5.4. TEAM CLASSIFICATION

For the Round-Robin system, points are allocated as follows:

ROUND-ROBIN PHASE	
RANK	POINTS
1 st	30
2 nd	20
3 rd	10
4 th	5

In the Round Robin, the team finishing in 1st place in each group will receive a total of 30 points, irrespective of the number of points previously accumulated. Conversely, the 2nd, 3rd, and 4th placed teams will receive a minimum of 20, 10, and 5 points respectively, unless their total points earned are higher.

The final team classification will be determined based on the number of medals won, prioritising gold medals, followed by silver, then bronze.

The points scored in Kumite (Individual & Team) will be combined with the points scored in Kata (Individual & Team) to determine the final ranking for the Team Classification

A Team Ranking award shall be given to the top ranked team

5.5. DELEGATIONS COMPOSITION

A. Athletes

EVENTS	MEN's	WOMEN's
Kumite – Individual	Max. 1 athlete per category	Max. 1 athlete per category
Kumite – Team	Max. 7 athletes	Max. 4 athletes
Kata – Individual	Max. 1 athlete	Max. 1 athlete
Kata – Team	Max. 4 athletes	Max. 4 athletes
Max. 29 athletes (16 men & 13 women) per delegation		

Participating athletes will require a valid WKF License as a condition of entry, and coaches must be at least WKF accredited to be authorised to officiate

Competitors must wear a WKF-approved white karategi and adhere to WKF specifications

At the Technical Meeting, the Head of Delegation or his/her representative shall confirm and sign the official list of competitors accredited by the CIC

B. Officials

TOTAL NUMBER OF ATHLETES	TOTAL NUMBER OF OFFICIALS
1 athlete	Max. 1 official
2 to 5 athletes	Max. 2 officials
6 to 15 athletes	Max. 3 officials
16 to 29 athletes	Max. 4 officials



6. TECHNICAL OFFICIALS

6.1. INTERNATIONAL TECHNICAL OFFICIALS

For the FISU Championship, the ITOs are appointed by WKF, with the endorsement of FISU. This appointment process considers several critical factors, including the number of participants, the level and availability of NTOs, and the goal to minimise expenses when possible. To achieve cost-efficiency, WKF will aim to nominate ITOs from neighbouring countries whenever feasible. This approach not only fosters regional cooperation but also optimises resources.

A. Number & Roles of ITOs

INTERNATIONAL TECHNICAL OFFICIALS	
NUMBER	FUNCTION
1	Chief Referee
2	Tatami Manager
6	Tatami Manager Assistant
15	Referee
A total of 24 ITOs are required	

B. ITOs Costs

According to the Collaboration Convention signed between FISU and WKF, the costs of the ITOs are the following:

- Organising Committee shall manage:
 - ITOs' flights
 - ITOs' per-diem
 - ITOs' accommodation
- Organising Committee shall cover:
 - Technical Delegate's accommodation in single room
 - Technical Delegate's meals
 - Technical Delegate's internal transportation
 - ITOs' meals
 - ITOs' internal transportation

All ITOs costs for travel, per-diem and lodging should be shared among the participants. The Organising Committee will collect all expenses related to the ITOs travel and per-diem and submit them to FISU for approval. Once approved, the Organising Committee will communicate the total cost information to the delegations (according to the number of athletes registered) and provide them with the invoices for payment

6.2. NATIONAL TECHNICAL OFFICIALS

Concerning the NTOs, these individuals are appointed by the Karate National Federation or the appropriate governing bodies within a country, under the supervision of the Organising Committee.

A. Number & Roles of NTOs

NATIONAL TECHNICAL OFFICIALS	
NUMBER	FUNCTION
1	NTO Coordinator
6	Software Technician
6	Competition Areas Management
7	Runners for Athletes' Entries and Table Officials
A total of 20 NTOs are required	

B. Agreement with the NF

Concerning the NTOs participation, it falls outside the scope of FISU or WKF. It is therefore advisable for the Organising Committee to reach an agreement directly with the National Federation. This collaboration will help ensure clarity and alignment on the financial aspects associated with it, including the following:

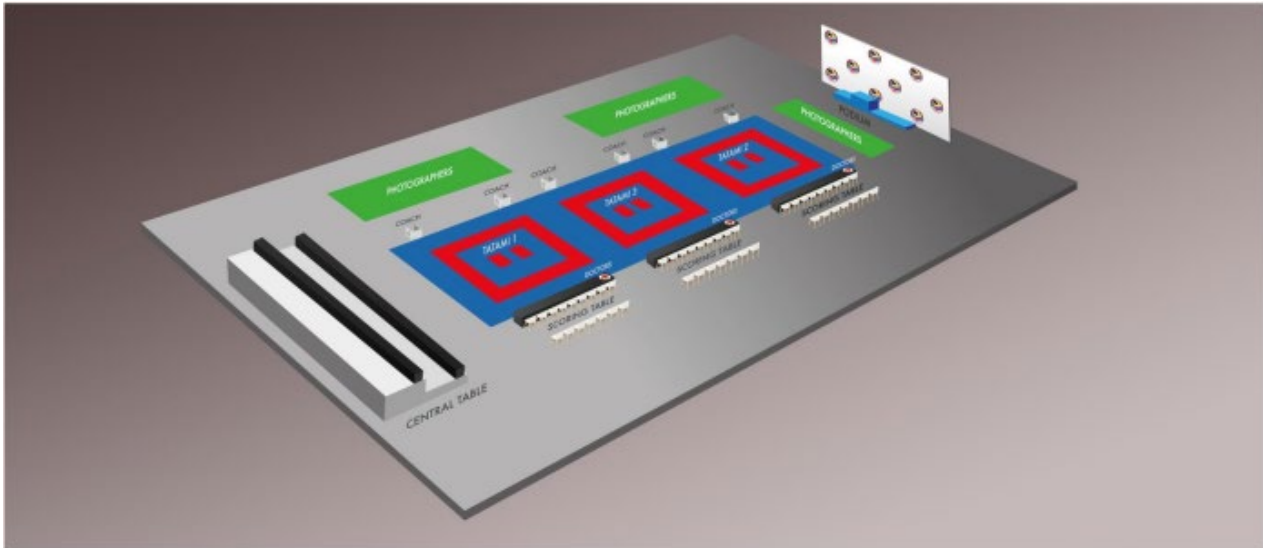
- NTOs Nomination – Ensure all NTOs possess the necessary qualifications to work in an international event
- Management and distribution of the technical official's clothing/uniforms
- Arrangement of suitable accommodation for the required period, if needed

It is strongly recommended to initiate communication with the National Federation promptly regarding the appointment of these officials. This proactive approach will help avert any potential personnel shortages that may arise from conflicting event dates, thereby expanding the available options and ensuring a more successful engagement

7. SPORT MINIMUM REQUIREMENTS

7.1. COMPETITION VENUES

- Number of competition venues – 1
- Type of venues – Indoor
 - Mats – 3
 - Area – min. 12m x 12m
 - Competition area – 8m x 8m
 - Safety zone – 2m x 2m
- Lighting – min. 1.500 lux
- Warming up area close to the competition area



7.2. TRAINING VENUES

- Number of training venues – 1
- Type of venue – Indoor
 - Mats – 1 (min. for 30 athletes)
 - Close to the competition venue

7.3. FACILITIES

- Weigh-in room – 2 (gender segregated)

7.4. EQUIPMENT

A. Venue Equipment

- Sound system – PA
- 40" screen
- Joysticks for Kumite – 4 per tatami
- Central system – SportData or similar
- Tablets for Kata – 7 per tatami

B. Uniforms & Sport Equipment

- For multisport events where a cross-sport uniform is provided for referees, the official referee uniform may be substituted with this common uniform, provided that a formal written request is submitted to the WKF by the event organiser and receives official approval from the WKF. Otherwise, referees and judges must wear the official uniform at all tournaments, briefings, and courses.

Please refer to the [Minimum Requirements document](#) for more detailed information

8. TRAININGS

The Organising Committee is responsible for coordinating and communicating the training schedule to each delegation, ensuring appropriate access to facilities based on the sport and competition schedule. Some of the factors to be considered are:

- Create a training schedule based on the indications of the FISU TCC
- Consider the usage of the main competition venue, if needed and appropriate
- Provide hydration and basic medical assistance for training sessions
- Share a detailed training plan with each delegation at least 48 hours before their arrival
- Ensure training venue availability throughout the Championship

Please refer to the **Section 5.2.3 of the General Handbook** for more detailed information regarding Trainings

9. MEDICAL SERVICES

A. FISU Requirements

- First aid and Emergency Medical care
- Medical transportation
- OC on-call first aid medical services shall be available on a 24-hour basis
- A minimum of two ambulances per venue should be available and on duty from the start of warm-up until at least 45 minutes after the final competition of the day

B. Participants Medical Insurance

All participants must have valid travel medical insurance, covering:

- 24/7 Emergency Assistance
- Emergency Medical Expenses
- Medical Evacuation/Repatriation
- Trip Cancellation/Interruption
- Accidental Death or Injury

The OC is solely responsible for providing first aid, emergency medical care, and transportation to the designated hospital. All other medical costs shall be borne by the participant's insurance

Refer to **Section 3.4.1 of the General Handbook** for more detailed information regarding Medical Services



10. DOPING CONTROL

A. FISU Requirements

- The requirements regarding the number and type of doping tests, as well as the total number of tests to be conducted, can be found in the *FISU Doping Test Requirements* document. This information is available exclusively to the Organising Committee.
- The OC Doctor or Head of the Medical area shall coordinate the doping testing and contact the FISU CMI to clarify the moment or disciplines in which the tests will be carried out.
- All doping tests costs (including collection, transportation, laboratory analyses) shall be borne by the Organising Committee.

B. Athletes Selection

- Athletes are eligible for testing once accredited until departing from the official event accommodation.

Please refer to Section 3.4.2 of the General Handbook for more detailed information regarding Doping Control

11. PROTOCOL, SPORT PRESENTATION & AWARDING

11.1. MEDALS TABLE

KARATE – KUMITE							
WEIGHT CATEGORIES		MEN			WOMEN		
MEN	WOMEN	G	S	B	G	S	B
-60Kg	-50Kg	1	1	2	1	1	2
-67Kg	-55Kg	1	1	2	1	1	2
-75Kg	-61Kg	1	1	2	1	1	2
-84Kg	-68Kg	1	1	2	1	1	2
+84Kg	+68Kg	1	1	2	1	1	2
TEAMS		7	7	14	4	4	8
TOTAL		12	12	24	9	9	18

KARATE – KATA							
WEIGHT CATEGORIES		MEN			WOMEN		
MEN	WOMEN	G	S	B	G	S	B
INDIVIDUAL		1	1	2	1	1	2
TEAMS		4	4	8	4	4	8
TOTAL		5	5	10	5	5	10

A. FISU Requirements

The Organising Committee is responsible for providing the medals as shown in the table above. Medals must be awarded for all categories. The top 3 athletes/teams in each category are eligible for medals.

As there will be no play-off for the bronze medal, both semi-final losers will be awarded bronze medals, provided there are at least six athletes in the weight category

The table below provides a comprehensive overview of the total number of medals awarded across all competition disciplines. Please note that extra/reserve medal sets and the FISU set are not included in these figures.

KARATE MEDALS	
Gold	31
Silver	31
Bronze	62

The Organising Committee must provide FISU with a set of medals of the event

B. Recommendations & Considerations

It is crucial to have additional sets of medals on hand as a contingency. Some medals may be defective and may need to be replaced.

A trophy should be awarded for the top ranked team in Team Classification

Medals are not mandatory for Officials in Karate

11.2. SPORT PRESENTATION

Sports presentation is vital for elevating a Championship from a competition to an unforgettable experience. It encompasses everything from music and lighting to commentary and fan engagement, creating a unique atmosphere that engages the audience.

In case there is a big screen in the venue for the spectators, some educational video (provided by WKF) regarding the rules of the sport and how to win a bout can be displayed at the beginning of the competition day

A. FISU Requirements

- **Audio Elements**
 - Sound System: A high-quality sound system is essential for announcements, music, and commentary, ensuring clear communication and an engaging atmosphere.
 - Microphone: Essential for general announcements such as schedule, results, athletes introduction, general information, and others.
 - Thematic Music: Curate an energetic playlist to be played during introductions, warm-ups, and medal ceremonies to elevate the excitement.
- **Commentary and Announcing**
 - Live Announcements: Make timely announcements regarding event schedules, combat results, and athlete backgrounds to keep the audience informed and engaged.
- **Athletes Introduction**
 - Ceremonial Introductions: Develop exciting and personalised introductions for the athletes, showcasing their achievements and backgrounds.



B. Recommendations & Considerations

- **Audio Elements**
 - DJ: Enhances the atmosphere and overall experience of a sports competition, by creating and maintaining energy, motivating the athletes and engaging the crowd, only when no bouts are taking place.
- **Commentary and Announcing**
 - Engaging Commentary: Hire knowledgeable commentators who can provide insights about the athletes, techniques, and race strategies. This adds depth to the viewing experience.

12. SERVICES

The Organising Committee should provide a variety of services for the event, including:

- Ice
- Laundry
- Wi-Fi

12.1. ICE

The supply of ice is one of the most common requests from participating delegations, particularly for injury treatment and recovery purposes.

- The Organising Committee must supply ice for treating injuries during both practice and competition, as part of the medical coverage for the event. It does not cover large quantities of ice needed for recovery treatments, such as cryotherapy.

The Organising Committee secure a reliable ice provider on standby, anticipating the request from teams and establishing clear procedures for ice procurement, including pricing and how to access this service

12.2. LAUNDRY

Laundry services are essential for many sports, particularly in long-duration competitions and team sports, where athletes may require frequent changes of clothing.

- Laundry services must be provided in all Team Sports Championships and in all sports with more than four competition days.
- Self-Service or Full-Service Laundry can be considered (hotel/accommodation and external services included in the latter)

Self-Service is the preferred option, giving more flexibility and control to the teams. If not, it is important to negotiate reduced pricing and adjust the timing for collection/delivery of uniforms with the provider

12.3. WI-FI

Wi-Fi is an essential service for university students, as it serves as a critical infrastructure that fosters communication and supports their academic responsibilities.

- Participants can easily access real-time information about event schedules, results, and updates. This allows them to plan their day effectively, ensuring they don't miss out on key events and activities.
- Participants can engage with live broadcasts, social media updates, and other digital content related to the event.
- For many students, academic responsibilities continue even during events. Wi-Fi connection ensures they can access study materials and educational resources, maintain communication with professors, and keep up with online courses.

Wi-Fi should be provided free of charge for all participants at the event, both at the accommodation sites and at the competition venues

Please refer to the Section 3.11 of the General Handbook for more detailed information on all services

13. GENERAL TIMELINE

TIMELINE	ACTIONS
Event -12 months	• Coordination Visit ◦ Venues visit and Equipment approval (FISU TCC) • Competition programme approval (FISU TCC) • Venue medical plan approval (FISU TCC)
Event -6 months	• General Entries (NUSFs)
Event -3 months	• Quantitative Entries (NUSFs) • 50% payment from participating countries (NUSFs / OC) • ITOs & NTOs list (FISU / WKF)
Event -1 months	• Individual Entries (NUSFs) • 100% payment from participating countries (NUSFs / OC) • Final Bulletin (OC / FISU / FISU TCC)
Event -1 day	• Accreditation and participants list confirmation (NUSFs) • Technical Officials Meeting (ITOs / NTOs / TCC / OC) • General Technical Meeting (NUSFs / OC / FISU)
EVENT	
Event +1 week	• Send all documents and media to FISU (OC)
Event +1 month	• Final Report to FISU (OC)

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